* Focus on testing processes and procedures
  + Explanations on how they will gather feedback.
    - Asking what is good, what is bad, & neutral comments then jotting the answers down
* Documented feedback from focus test
  + [Feedback](Feedback.txt):
  + It doesn’t seem to line up with how the actual game turned out.
* Documented responses to the feedback gathered.
  + What are some common points raised during the focus test?
    - That it seems to be out of date compared to the game.
  + What feedback will be implemented or rejected?
    - Updating both AT01 & 2
  + What are the reasons for rejecting feedback?
    - None rejected.